Lost Girl Lighting Cues 2024
Cue PG Event

Cue

11/1/2024 Go when....

page

Description

time

1	11	Preshow	Before house opens	1	House Lights and preset on the stage area. Warm, inviting. Mysterious. Textural.
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2	11		When show is ready to start	2	House to half
3	11		Sawyer enters to make announcement	3	Light at center aisle near stge
4	11		End of Announcement	2	Fade Sawyer Light
5	11		Follow Q4 or when audience is ready	2	House out / preset out
6	11	Special Image Q	Follow Q5/ when Actors are in places	3	Light on the center window unit. Large window gobo coming from 2 <sup>nd</sup> electric. Isolate wendy with top and visibility light. Evening image. Wendy sitting in A8.
7	11	Neutral Space "Years Ago" 00:37	"It was an awfully long time ago"	3	Cool lighting in central areas. Memory Light/ Breakup textures. No scenery light. Platforms/A1/A3/A9
8x	12	Detectives Office 01:02	"Their Poor Mother"	2 & 4	Neutral white light. Real Environment. Isolated light in the area of the performers. Shadowy. A5/A5. Wendy watching from A8.
9	12	Neverland 01:47	"stop wearing bows in your hair"	2 & 5	Colorful. Warm. Lavender, Red, Yellow A3/ A SL
10	14	Special 03:02	"I want you to keep it. Here-"	3 & 5	Isolate Wendy in light- warm. Wendy crosses from A3 to A2 Center.
11	14	Neutral Space 03:28	"Then, no minutes at all"	3 & 5	Warm general lighting in central areas. Breakup textures. A1-A6.
12	14	Special 03:40	"Neverland"	2 & 4	Hightlight Wendy. Sitting in A8. Reduce rest of stage. Fade textures.
13	15	Neutral space 04:11	"I went along with him anyway"	1.5	Restore Q11.stage light. Neutral Space. Breakup textures.

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Lost Girl Lighting Cues 2024

11/1/2024

page

Go when

time Description

<u> Lost C</u>		ngitting Cucs 2024	11/1/2027	•	page -
Cue	PG	Event	Go when	time	Description
14	15	Special 04:25	"She can't stop crying they say"	1 & 3	Hightlight Wendy. Reduce rest of stage. She crosses downstage A8 to A5 to A2.
15	15	Neutral space	"It was just another kiss"	1 & 4	Restore Q13. Breakup Textures.
15.5	15	Special 04:52	"What a Nightmare"	1 & 3	Hightlight Wendy. Reduce rest of stage. Patterns fade.
15.6	15	Neutral space 05:03	"Because he said I should"	2 & 4	Restore Q 15. Add SR Platform light
16	16	Special 05:39	"What is <i>she</i> going to do now?"	1 & 4	Hightlight Wendy. A2 and A3. Reduce rest of stage as all characters exit and bed rolls out.
17	16	Wendy's Room/ Nursery 05:58	"It's only winter when I go away. And he was right"	3 & 4	Warm general Light. Window pattern. Light on center scenery window/ door. The Nursery. A 1-6
18	19	Detectives Office 09:08	"They asked me a lot of questions when I got back."	4	Cool & white light. A2 & A5. Mysterious. Include light for A, B, C characters- shadowy top light. Cues to highlight the A, B, C characters???
19	20	Special 09:34	"What can you tell me about him?"	.5 & 2	Light & Texture for ABC characters. Window special SR & SL. Window Center. Chan 11& 12 side light upstage of center window. Reduce light on Detective & Wendy as needed.
20	20	Detectives Office 09:43	"I never asked why"	1 & 3	Restore Q18
21	21	Special 10:27	"What were you running to?"	1 & 3	Light & Texture for ABC characters. Restore Q19. Strong visual focus at the desk area for the 3 ABC characters. Use mover??
22	21	Detectives Office	"how could you forget?"	1 & 4	Restore Q20. Add A3 as well (Wendy crosses there) (ABC char stay by desk)
23	22	Special	"Because of him"	2 & 4	Light & Texture for ABC characters (Restore Q21-ABC characters are still by desk)
24	22	Detectives Office	"I noticed"	2	Restore Q22. (ABC characters exit). Add A1 & 4; fade out A3. (Wendy crosses to A4/1)

- (	Cue	PG	Event	Go when	time	Description
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page

11/1/2024

Cue Event time Description Go when..... "He does the finding" White light. A1 & A SR. General light. 25 2.5 Doctor's Office Institutional. Low Light for A, B, C characters in 12:33 A5. Light & Texture for ABC characters. A5/ A8. See if Doctor looks in Wendy's mouth "AH" 1 & 4 26 Special A8 alone can work. Reduce light on Doc & Wendy 12:41 "...it was all a bit frightening" Restore O25 27 2. & 4 Doctor's Office 12:55 Doctor checks Wendy's eyes with an 2 & 4 Light & Texture for ABC characters. Reduce Light 28 Special opthalmoscope. "Good" on Doc & Wendy 13:03 "Its never in between" 1 & 3 Restore O27 29 Doctor's Office 13:11 Restore 28. Light & Texture for ABC characters. "Deep Breath. IN" 1 & 3 29.5 Special Reduce Light on Doc & Wendy 13:35 24 "...candy started hurting my stomach" 1 & 3 Restore 29 Doctor's Office 29.6 13:38 "...And its getting bigger" 24 Light & Texture for ABC characters (Restore 29.5) 30 1 & 3 Special 13:50 "They shed themselves like snakes" 1 & 3 Restore 29.6 30.5 Doctor's Office 14:03 "Feelings are not part of my job" Warm and isolated. Contrast to Detective and Doctor. 3 31 Therapist's Office A1, 2, 4, 5 (Desk and Rug Center stage) 14:09 "Now we have other things to hide behind" Light & Texture for ABC characters. Cool general 32 Neutral Space lighting in central areas. Increased top light-more 17:07 shadowy, mysterious. SR Platform & SL Platform. Therapist at desk. Doctor A3. Wendy sitting in A8, staring out window. "I feel sorry for her. Don't" Wendy sitting in A8 at start. Isolate her in this area 33 1 & 3 Special 18:19 "I sew them into linings in coats" Restore Therapists office. Warm and isolated. 2 & 3 33.5 Therapist's Office Contrast to Detective and Doctor. Realistic. They 19:15 both sit in A8. Event Go when..... Description Cue time

**Lost Girl Lighting Cues 2024** 

Lost Girl Lighting Cues 2024

11/1/2024

page

Cue PG Event Go when..... time Description

		ngitting Cucs 2024	11/1/2027	1	page
Cue	PG	Event	Go when	time	Description
34	29	Neutral Space 20:13	"Forty People. Just Try."	3 & 4	Light & Texture for ABC characters. Neutral lighting in central areas. Outdoor/ afternoon
35	31	Room with a Bed	"How much is too much? It depends."	3	Warm realistic light in th bed area. Cool light surrounding. ABCs exit. A1, 2, 3, 4, 5
36	32	Special 22:33	"Or is that someone else?"	1 & 3	Light & Texture for ABC characters. C-enteringfrom SR- A4/7. B on SL plat. A on box outside center window. Wendy dimly lit sitting on bed.
36.5	32	Special 22:54	"Now it means different things"	2 & 8	Add A8, 9, A5 (A and B cross to meet C at desk area)
37	33	Wendy's Room/ Nursery 23:21	"But he always liked the stories about him best."	3 & 4	Warm general Light. Window pattern. Light on center scenery window/ door. Full stage in use.
38	35	Neverland 25:53	"You've always been kissing someone else."	2 & 6	Colorful. Warm. Lavender, Red, Yellow. Texture. Weny and Peter in A3
39	36	Wendy's Room/ Nursery. 26:02	"I want you to keep it"	2 & 4	Warm general Light. Window pattern. Light on center scenery window/ door. Restore 37.
40	36	Special 26:50	"I have to find him"	2	Light & Texture for ABC characters. Center stage A8. Reduce other parts of stage. Be sure there is light in A1 for doctor entrance during this sequence
41	37	Doctor's Office 27:45	"Who Knew?"	2	White light. General light. Institutional. Visual focus in A1. Reduced light in center where ABC characters remain.
42	37	Therapist's Office 28:28	"Say Ah. Ahhhhh."	3	Warm and isolated. Contrast to Detective and Doctor. Realistic. Bed Area- both Wendy and Therapist sitting on bed. Include A1 and A2 & A5 Wendy crosses there in the scene. Therapist follows.
43	39	Special 30:27	"That sounds nice"	2 & 4	Light & Texture for ABC characters. They enter A15. Reduce other parts of stage. Add mover special if needed.

Cue	PG	Event	Go when	time	Description

Lost Girl Lighting Cues 2024 11/1/2024 page 5

Cue	PG	Event	Go when	time	Description
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44	39	Wendy's Room/ Nursery. 30:37	"They were so big, it felt dangerous."	4	Warm general Light. Window pattern. Light on center scenery window/ door.
45	43	Neutral Space	"I thought she knew!"	2 & 4	Light & Texture for ABC characters. SL & SR Platforms. DS L (A1) and DS R (A3) for ABCs
45.5	44	34.51	"She's looking for him. For Peter."	2	Special focus on Wendy sitting in A8
45.6	44	35:01	"And doing takes more time"	2	Fade down special Wendy Focus light
46	44	Wendy's Room/ Nursery 35:14	"When she finds him. If she finds him."	5	Warm general Light. Window pattern. Light on center scenery window/ door (Firefly scene)
47	47	Detectives Office 38:14	"This was a stupid idea"	3 & 6	Cool & white light. Isolated light in the area of the performers. Mysterious. At the desk area
48	48	Special 38:47	"The past affects them both a great deal. History."	2	Light & Texture for ABC characters. SR window, SL window. On box outside center window.
49	48	Detectives office 38:54	"They came so easily to him"	2	Restore Q47 Detectives office. Include A5 as well for detective cross to center.
50	49	Special 39:32	"What was his pattern?"	1	Light & Texture for ABC characters. Same as Q48
51	49	Detective Office	"If I were someone other than myself."	2	Restore Q49. Keep specials for ABC characters at their levels in Q50
52	49	Neutral Space	"If I were you, I'd start with the letters"	2	Light & Texture for ABC characters throwing the letters
53	50	Neutral space 40:59. 41:50	"So he can find me"	2	Rotating Pattern on top of Neutral space light very slow fade-in. Fade-out texture?
	53		He's not there anymore. He grew up. OH.		Patterns stop rotating
	53		Follow previous Q		Patterns speed up
	53		Follow previous Q	1	Light Flash
54	54	Wendy's Room/ Nursery 45:19	"Why do you still leave clothes for him if you're fine?"	5	Warm general Light. Window pattern. Light on center scenery window/ door.

Cue	PG	Event	Go when	time	Description

Lost Girl Lighting Cues 2024 11/1/2024 page 6

Cue	PG	Event	Go when	time	Description
55	60	Special Image 51:47	"I told you." (Lost boys leave)	2 & 8	Light & Texture for ABC characters. A1, A2, A3. Wendy sitting in A8. Isolate the three ABCs. Add texture. A little light on Wendy in A8
56	61	Wendy's Room/ Nursery. 52:26	"Don't"	3	Warm general Light. Window pattern. Light on center scenery window/ door. General A1-6 light.
57	64	55:42	"Sometimes I wish I was more like you"  Mother exits Nina enters/	5	Light shift? Nina enters from stage left (A7). They sit on window seat in A8. Wendy gets up and moves ds to A3. Later, Nina joins her in A3
58	67	Special 58:57	"Nothing stays the same forever"	2 & 4	Light & Texture for ABC characters. Window SR, Window SL, Outside Center Window. Wendy is packing and moving boxes in center stage area.  Include a special visual focus by desk (59:25)
59	68	Wendy's Room	"The certainty of the ground"	5	Restore to Wendy's Room light (Q57)
60	71	1:02:58	"And I bet you did, too"	4	Light shift- more isolated and focussed on Wendy. Texture. Wendy in A4. She crosses to A3. Then sits on bed. Then to A2. Then back to A3 Use special?
61	73	1:05:29	"But I can't anymore. I won't." Peter enters.	6	Light shift. Fade out texture. Restore to Wendy's room. Peter enters in A6/A9. Wendy A1. Then cross to A3. Peter joins her A3. Things slow down. An atmosphere of glass. Star patterns?
62	82	1:15:07	As Wendy walks to the window	10	Isolate Wendy at window as she opens it and looks out and turns and exits. Stars stay in
62.5	82		As Wendy Exits	3	Fade all lights except star lamp on the desk
63	82		Follow Q 62.5 after slight pause	4	Fade light out to black
64	82		In applause	3	Curtain call light
65	82		As applause peaks and actors begin to exit	3	Fade stage light
66			Follow previous Q	3	House light up and stage preset up

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